

8. Cricket Wireless Level:

This space features a street-theater performance studio. The opening exhibit is "Don't Put That in Your Mouth..." (left), which allows kids to make their own shadow puppets.

Studio Q by Qualcomm: A video installation, "Delphine," surrounds audiences with a school of dolphins.

Exhibit, gallery highlights

Here is a level-by-level look at some of the exhibits visitors can expect to see.

UPPER LEVEL

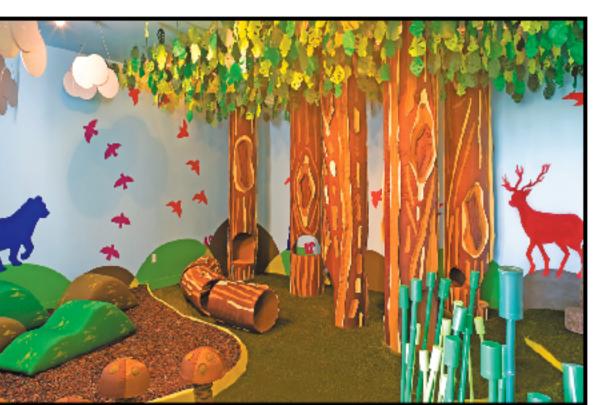


- 1. Morris Family Gallery: "The Rain House" features "rain" clattering on the tin roof of a kid-size house. Children power the rainfall by pedaling a modified bicycle.
- 2. Greenhall Family Gallery: The room's floor and walls are covered entirely in mattresses, and it features "the biggest, weirdest tire-pillow fight in town."

3. Sheryl and Harvey White

Foundation Studio: Kids can design their own bubble-making tool – and then test it – in this indoor/outdoor design studio.

MAIN LEVEL



- 4. Sulpizio Family Gallery: Billed as an enchanted forest of textures, this space is geared for the youngest visitors.
- 5. Woods Family Studio: Kids can create their own artwork in this painting and clay studio, or take a paintbrush to a Volkswagen Beetle parked outside.

Marino Family Gallery:

The "Tent City" exhibit turns kids into architects of their own cities.

the main air intake for the building.

urinals save 1.5-3 gallons per flush.

• Clerestory windows: The windows allow sunlight in and warm air out.

Natural lighting: Windows are placed to maximize sunlight on all levels;

a sunken exterior sculpture garden allows natural light into the lower level.

• Climate system: A computerized system monitors weather conditions and makes

adjustments, such as opening or closing louvers, to keep indoor temperature comfortable.